

The Abstract Domain of Segmented Ranking Functions

Caterina Urban



ENS

Département d'Informatique
École Normale Supérieure

SAS 2013
Seattle, USA

Introduction

- **liveness properties** ⇒ “something **good** eventually happens”
 - **termination**
- **ranking functions**¹
 - functions that strictly **decrease** at each program step...
 - ... and that are **bounded** from below
- **idea:** computation of ranking functions by abstract interpretation²
- **family of parameterized abstract domains** for program termination
 - piecewise-defined ranking functions
 - backward invariance analysis
 - sufficient conditions for termination
- instance based on **intervals** and **affine functions**

¹Floyd - *Assigning Meanings to Programs* (1967)

²Cousot&Cousot - *An Abstract Interpretation Framework for Termination* (POPL 2012)

Introduction

- **liveness properties** ⇒ “something **good** eventually happens”
 - termination
- **ranking functions**¹
 - functions that strictly **decrease** at each program step...
 - ...and that are **bounded** from below
- **idea:** computation of ranking functions by abstract interpretation²
- **family of parameterized abstract domains** for program termination
 - piecewise-defined ranking functions
 - backward invariance analysis
 - sufficient conditions for termination
- instance based on **intervals** and **affine functions**

¹Floyd - *Assigning Meanings to Programs* (1967)

²Cousot&Cousot - *An Abstract Interpretation Framework for Termination* (POPL 2012)

Introduction

- **liveness properties** ⇒ “something **good** eventually happens”
 - termination
- **ranking functions**¹
 - functions that strictly **decrease** at each program step...
 - ...and that are **bounded** from below
- **idea:** computation of ranking functions by abstract interpretation²
- **family of parameterized abstract domains** for program termination
 - piecewise-defined ranking functions
 - backward invariance analysis
 - sufficient conditions for termination
- instance based on **intervals** and **affine functions**

¹Floyd - *Assigning Meanings to Programs* (1967)

²Cousot&Cousot - *An Abstract Interpretation Framework for Termination* (POPL 2012)

Our Contribution

- **liveness properties** \Rightarrow “something **good** eventually happens”
 - termination
- **ranking functions**¹
 - functions that strictly **decrease** at each program step...
 - ...and that are **bounded** from below
- **idea:** computation of ranking functions by abstract interpretation²

- **family of parameterized abstract domains** for program termination
 - piecewise-defined ranking functions
 - backward invariance analysis
 - sufficient conditions for termination
- instance based on **intervals** and **affine functions**

¹Floyd - *Assigning Meanings to Programs* (1967)

²Cousot&Cousot - *An Abstract Interpretation Framework for Termination* (POPL 2012)

Our Contribution

- liveness properties \Rightarrow “something good eventually happens”
 - termination
- ranking functions¹
 - functions that strictly decrease at each program step...
 - ...and that are bounded from below
- idea: computation of ranking functions by abstract interpretation²

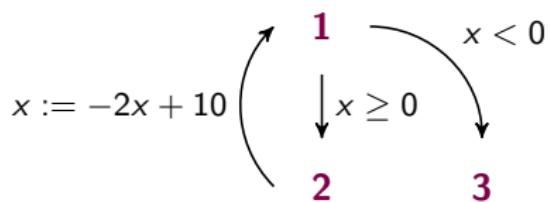
- family of parameterized abstract domains for program termination
 - piecewise-defined ranking functions
 - backward invariance analysis
 - sufficient conditions for termination
- instance based on intervals and affine functions

¹Floyd - *Assigning Meanings to Programs* (1967)

²Cousot&Cousot - *An Abstract Interpretation Framework for Termination* (POPL 2012)

Example

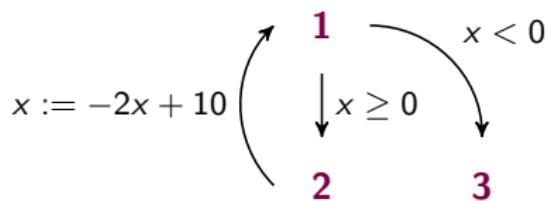
```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```



Example

```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

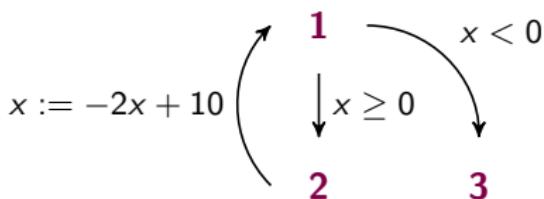
¹ the program terminates
but there exists no
linear ranking function!



Example

```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

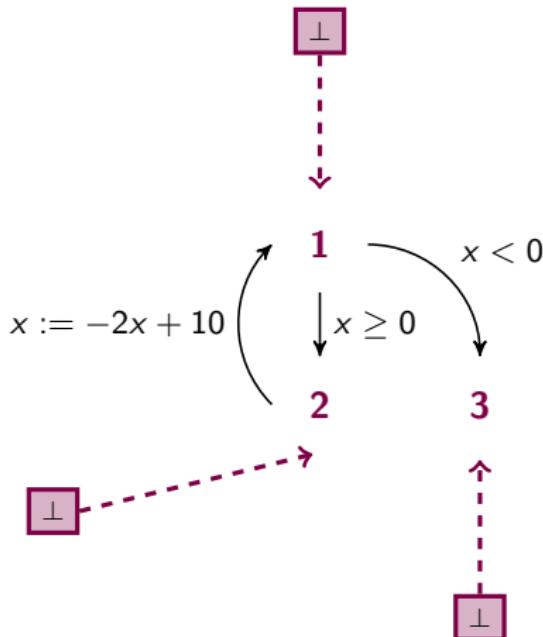
we map each point
to a function of x giving
an **upper bound** on the
steps before termination



Example

```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

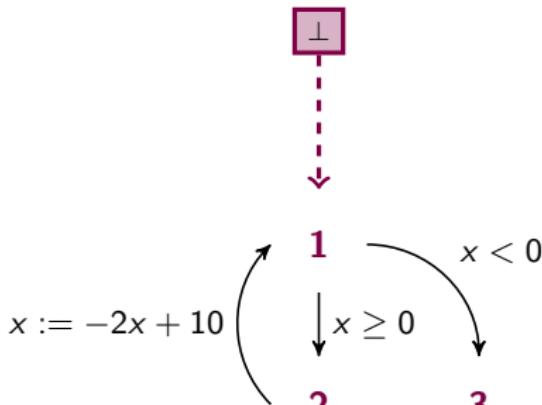
we map each point
to a function of x giving
an **upper bound** on the
steps before termination



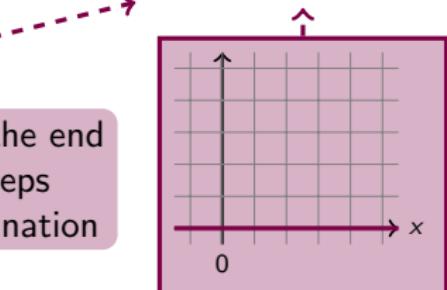
Example

```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

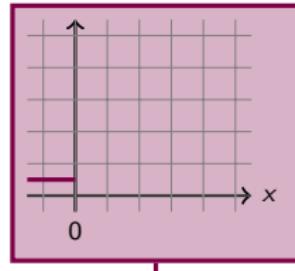
we map each point to a function of x giving an **upper bound** on the steps before termination



we start at the end with 0 steps before termination



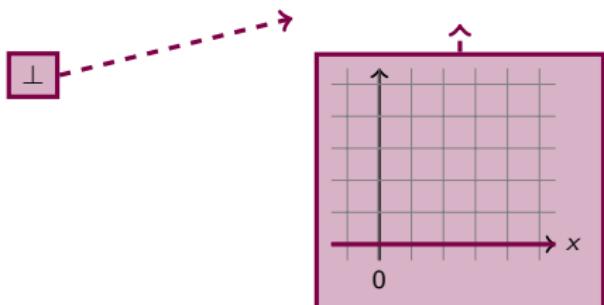
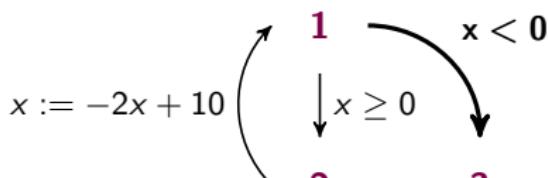
we take into account
 $x < 0$ and we have now
 1 step to termination



Example

```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

we map each point
 to a function of x giving
 an **upper bound** on the
 steps before termination



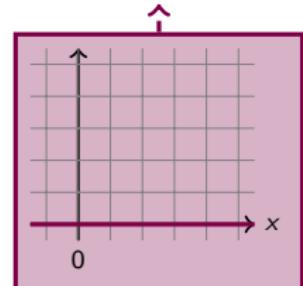
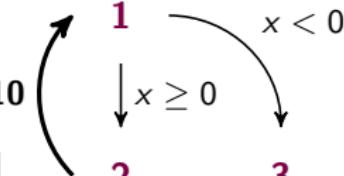
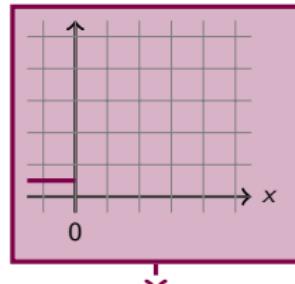
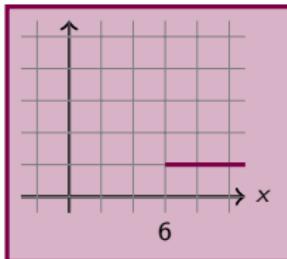
Example

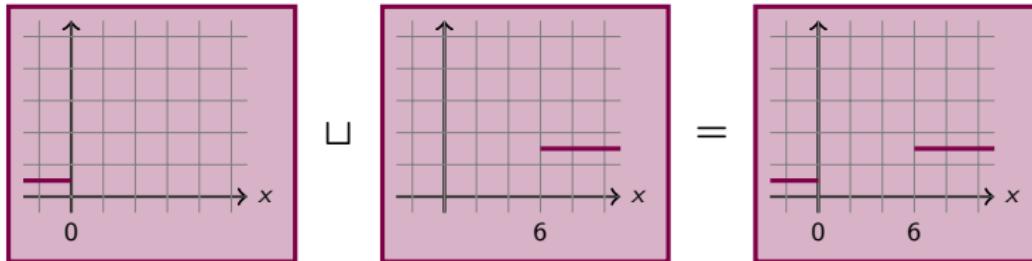
```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

we consider the assignment
and we are now at
2 steps to termination

we map each point
to a function of x giving
an **upper bound** on the
steps before termination

$$x := -2x + 10$$



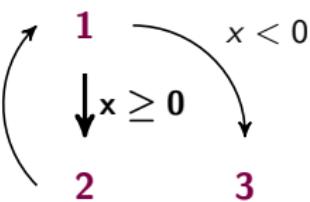


Example

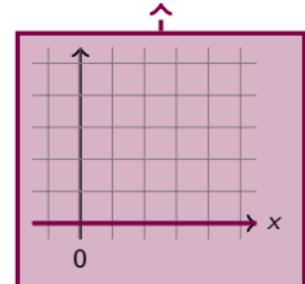
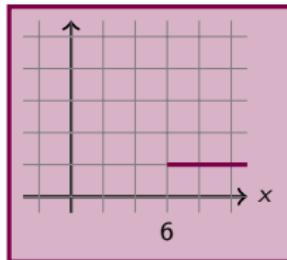
```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

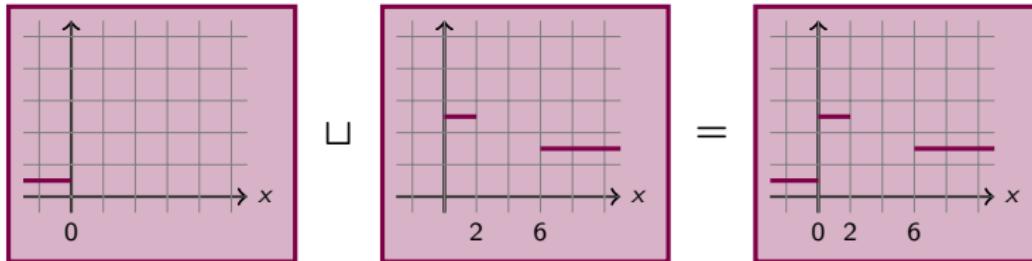
we consider $x \geq 0$
 and we do the join

$$x := -2x + 10$$



we map each point
 to a function of x giving
 an upper bound on the
 steps before termination

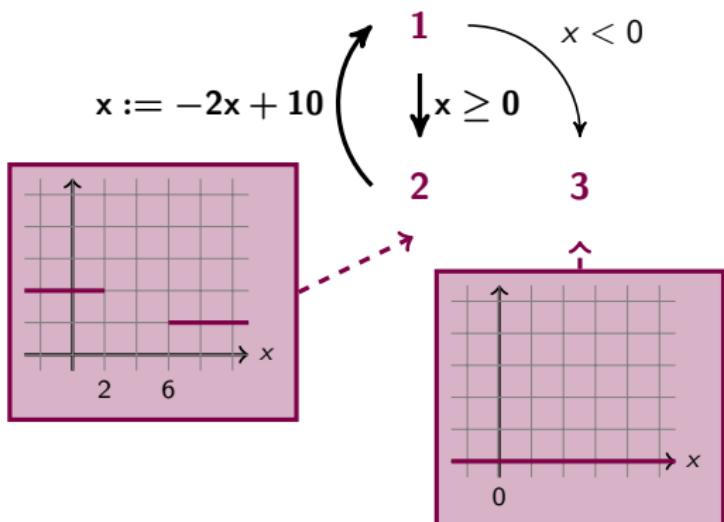


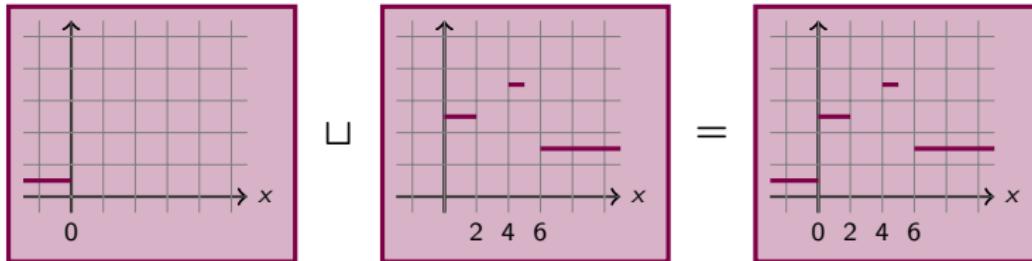


Example

```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

we map each point to a function of x giving an **upper bound** on the steps before termination



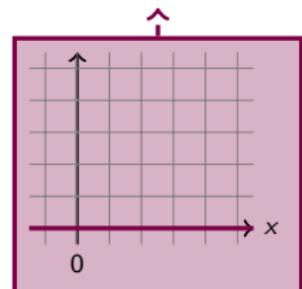
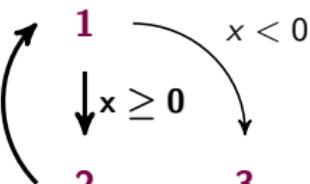
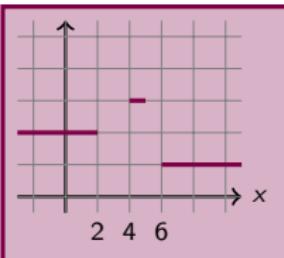


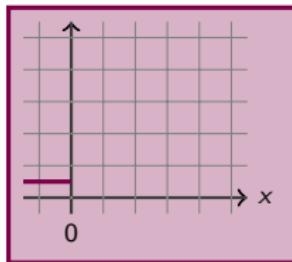
Example

```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

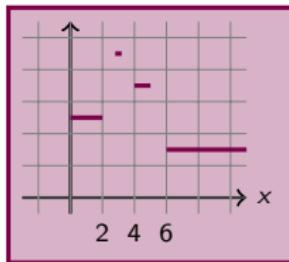
we map each point to a function of x giving an **upper bound** on the steps before termination

$$x := -2x + 10$$

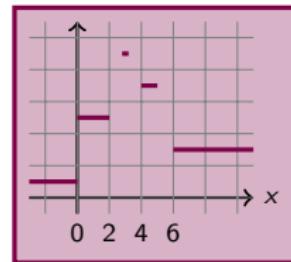




\sqcup



$=$

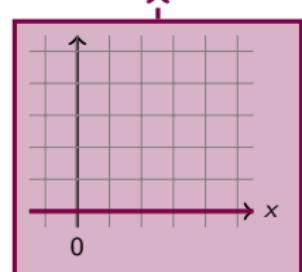
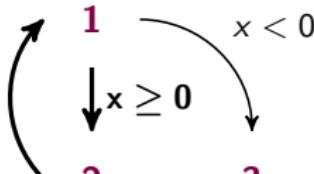
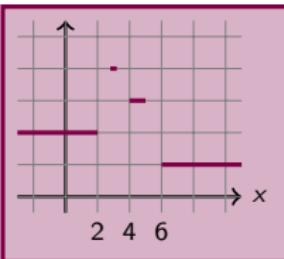


Example

```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

we map each point to a function of x giving an **upper bound** on the steps before termination

$$x := -2x + 10$$

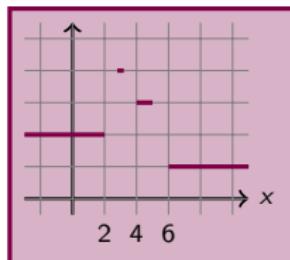


Example

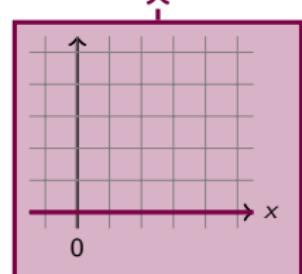
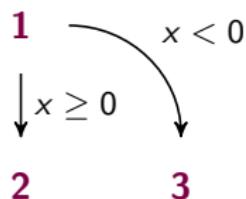
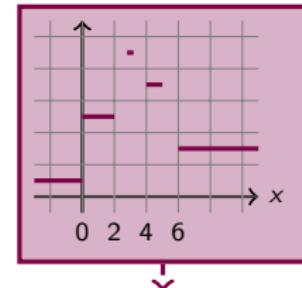
```
int : x
while 1( $x \geq 0$ ) do
    2 $x := -2x + 10$ 
od3
```

we are able to find a piecewise-defined ranking function for the program!

we map each point to a function of x giving an upper bound on the steps before termination

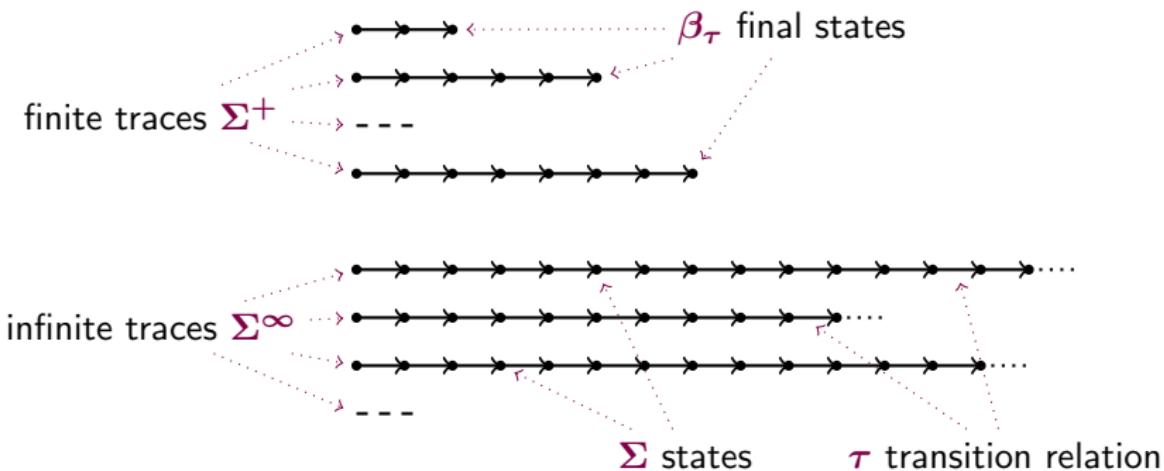


$$x := -2x + 10$$



Concrete Semantics

program $P \mapsto$ trace semantics

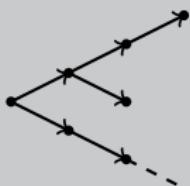


$$v_\tau \in \Sigma \not\mapsto \emptyset$$

$$v_\tau \triangleq \text{lfp } \phi_\tau$$

$$\phi_\tau(v) \triangleq \lambda s. \begin{cases} 0 & \text{if } s \in \beta_\tau \\ \sup\{v(s') + 1 \mid \langle s, s' \rangle \in \tau\} & \text{if } s \in \widetilde{\text{pre}}(\text{dom}(v)) \end{cases}$$

Example



Theorem (Soundness and Completeness)

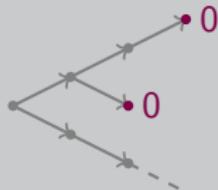
v_τ is sound and complete to prove the termination of programs

$$v_\tau \in \Sigma \not\vdash \emptyset$$

$$v_\tau \triangleq \text{lfp } \phi_\tau$$

$$\phi_\tau(v) \triangleq \lambda s. \begin{cases} 0 & \text{if } s \in \beta_\tau \\ \sup\{v(s') + 1 \mid \langle s, s' \rangle \in \tau\} & \text{if } s \in \widetilde{\text{pre}}(\text{dom}(v)) \end{cases}$$

Example



Theorem (Soundness and Completeness)

v_τ is sound and complete to prove the termination of programs

$$v_\tau \in \Sigma \not\mapsto \emptyset$$

$$v_\tau \triangleq \text{lfp } \phi_\tau$$

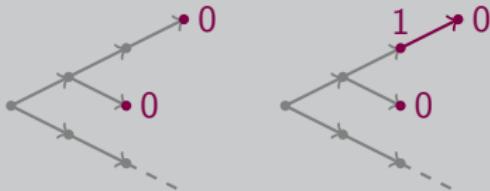
$$\phi_\tau(v) \triangleq \lambda s. \begin{cases} 0 & \text{if } s \in \beta_\tau \\ \sup\{v(s') + 1 \mid \langle s, s' \rangle \in \tau\} & \text{if } s \in \widetilde{\text{pre}}(\text{dom}(v)) \end{cases}$$

$$\widetilde{\text{pre}}(X) \triangleq \{s \in \Sigma \mid \forall s' \in \Sigma : \langle s, s' \rangle \in \tau \Rightarrow s' \in X\}$$

if $s \in \beta_\tau$

if $s \in \widetilde{\text{pre}}(\text{dom}(v))$

Example



Theorem (Soundness and Completeness)

v_τ is sound and complete to prove the termination of programs

$$v_\tau \in \Sigma \not\mapsto \emptyset$$

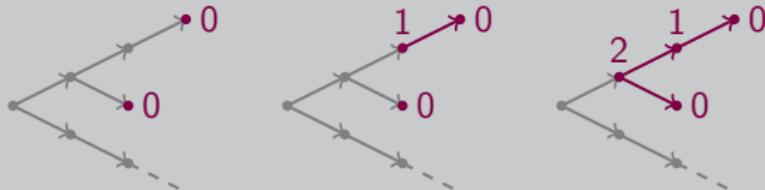
$$v_\tau \triangleq \text{lfp } \phi_\tau$$

$$\phi_\tau(v) \triangleq \lambda s. \begin{cases} 0 & \text{if } s \in \beta_\tau \\ \sup\{v(s') + 1 \mid \langle s, s' \rangle \in \tau\} & \text{if } s \in \widetilde{\text{pre}}(\text{dom}(v)) \end{cases}$$

$$\widetilde{\text{pre}}(X) \triangleq \{s \in \Sigma \mid \forall s' \in \Sigma : \langle s, s' \rangle \in \tau \Rightarrow s' \in X\}$$

if $s \in \beta_\tau$

Example



Theorem (Soundness and Completeness)

v_τ is sound and complete to prove the termination of programs

$$v_\tau \in \Sigma \not\mapsto \emptyset$$

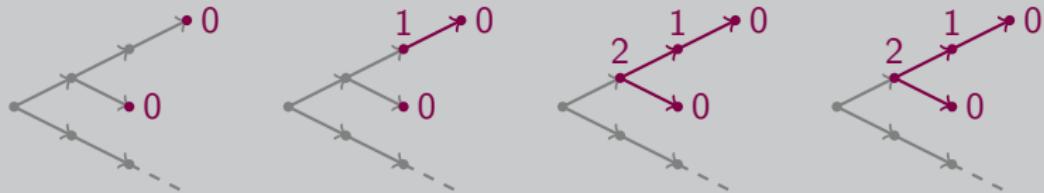
$$v_\tau \triangleq \text{lfp } \phi_\tau$$

$$\phi_\tau(v) \triangleq \lambda s. \begin{cases} 0 & \text{if } s \in \beta_\tau \\ \sup\{v(s') + 1 \mid \langle s, s' \rangle \in \tau\} & \text{if } s \in \widetilde{\text{pre}}(\text{dom}(v)) \end{cases}$$

$$\widetilde{\text{pre}}(X) \triangleq \{s \in \Sigma \mid \forall s' \in \Sigma : \langle s, s' \rangle \in \tau \Rightarrow s' \in X\}$$

if $s \in \beta_\tau$

Example



Theorem (Soundness and Completeness)

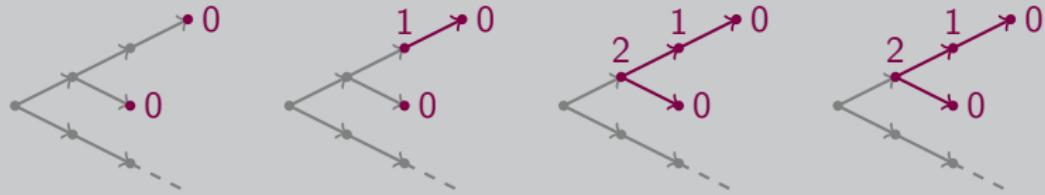
v_τ is sound and complete to prove the termination of programs

$$v_\tau \in \Sigma \not\mapsto \emptyset$$

$$v_\tau \triangleq \text{lfp } \phi_\tau$$

$$\phi_\tau(v) \triangleq \lambda s. \begin{cases} 0 & \text{if } s \in \beta_\tau \\ \sup\{v(s') + 1 \mid \langle s, s' \rangle \in \tau\} & \text{if } s \in \widetilde{\text{pre}}(\text{dom}(v)) \end{cases}$$

Example

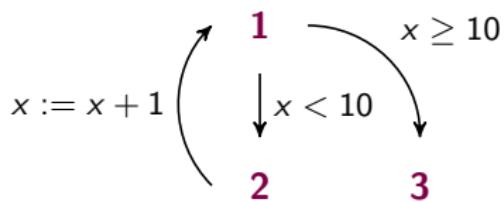


Theorem (Soundness and Completeness)

v_τ is **sound** and **complete** to prove the termination of programs

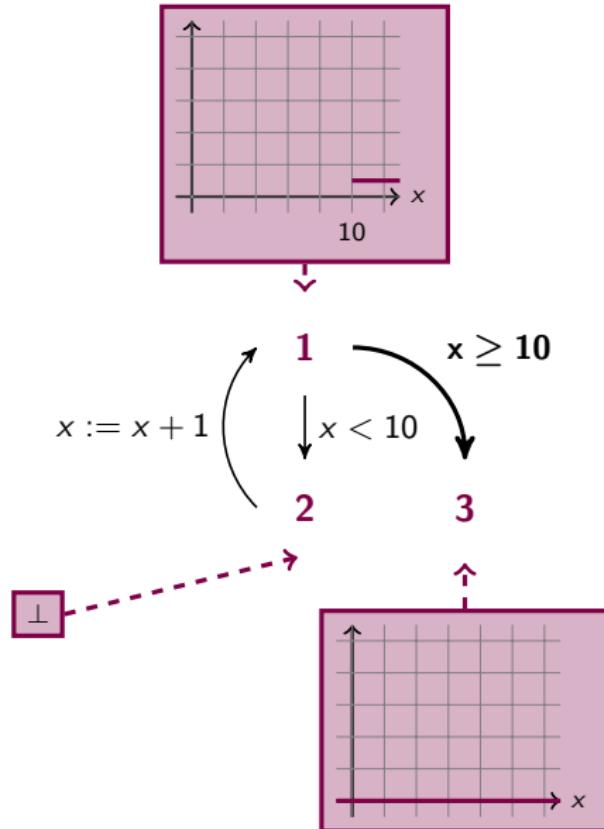
Example

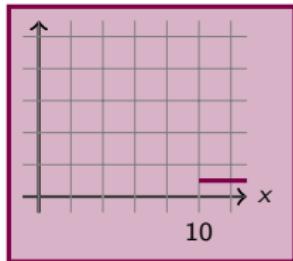
```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```



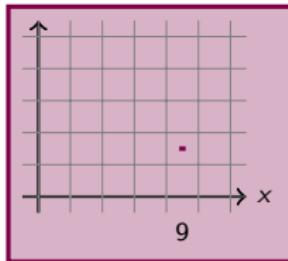
Example

```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```

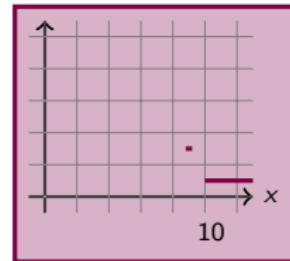




\sqcup

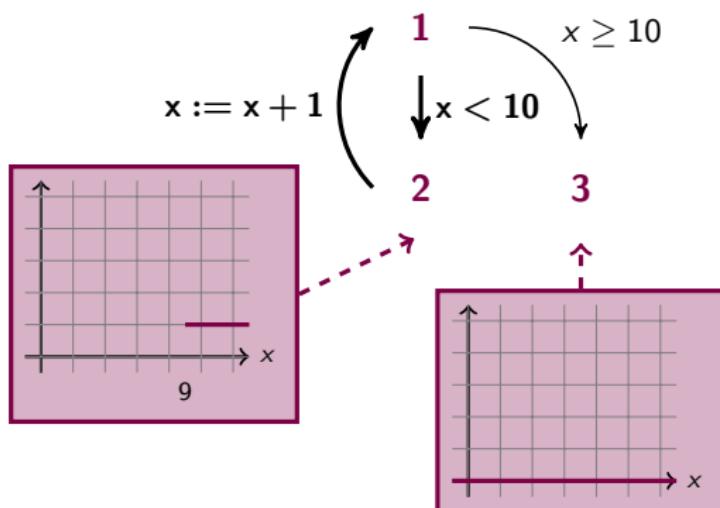


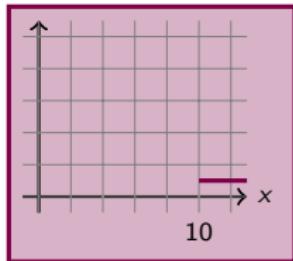
$=$



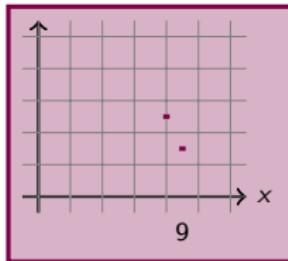
Example

```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```

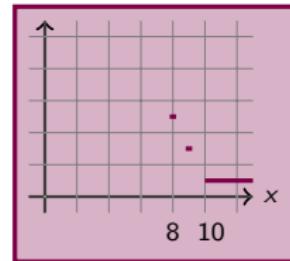




\sqcup



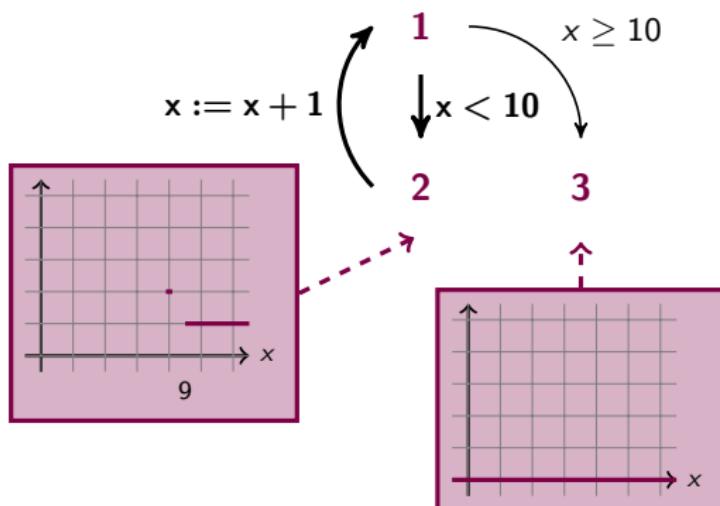
$=$

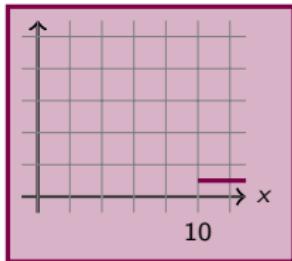


\downarrow

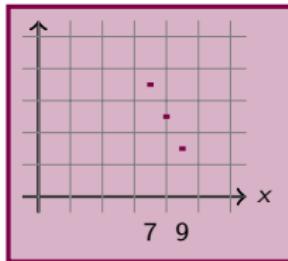
Example

```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```

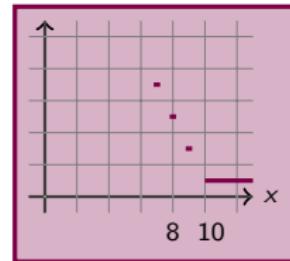




\sqcup



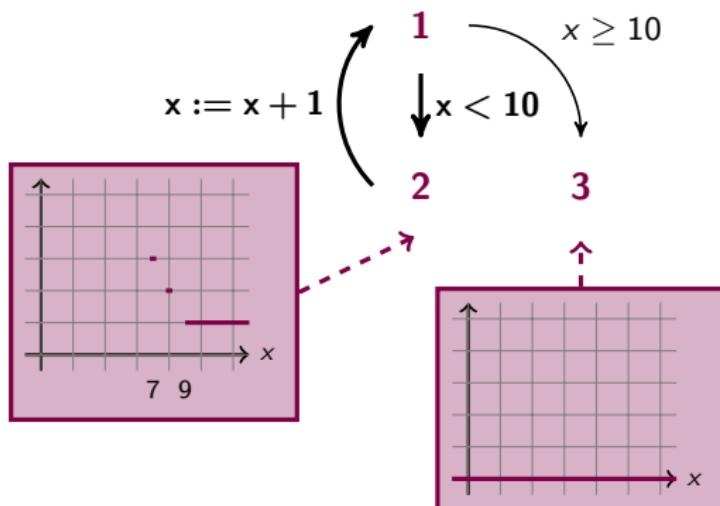
$=$

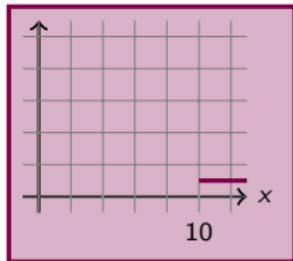


\downarrow

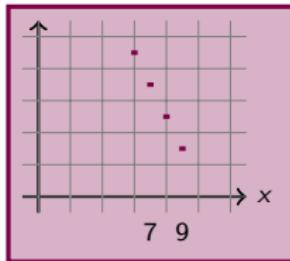
Example

```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```

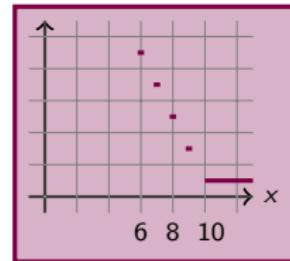




\sqcup



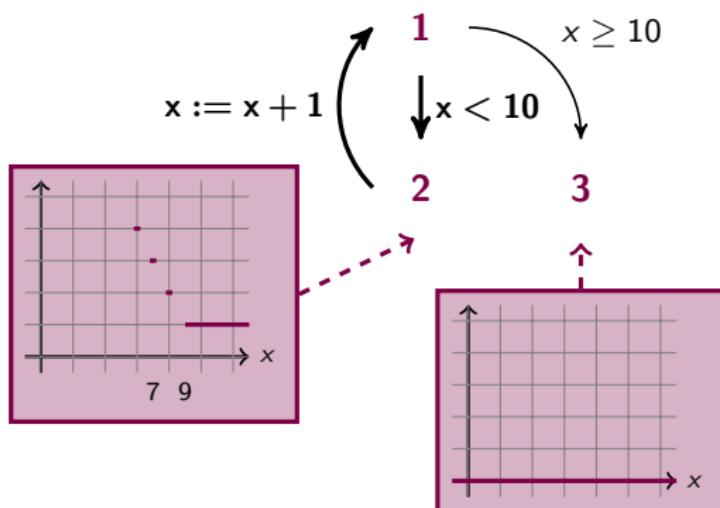
$=$

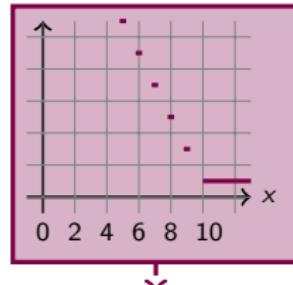


\downarrow

Example

```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```

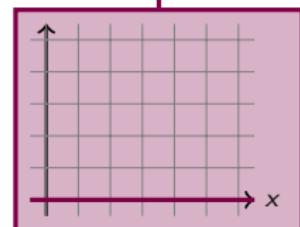
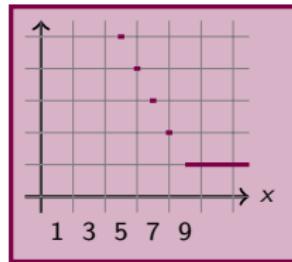
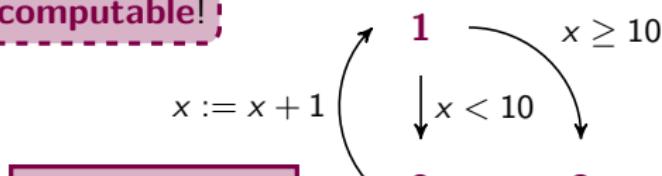




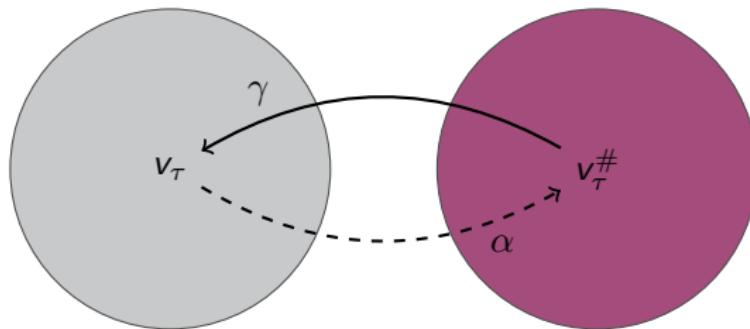
Example

v_T is not computable!

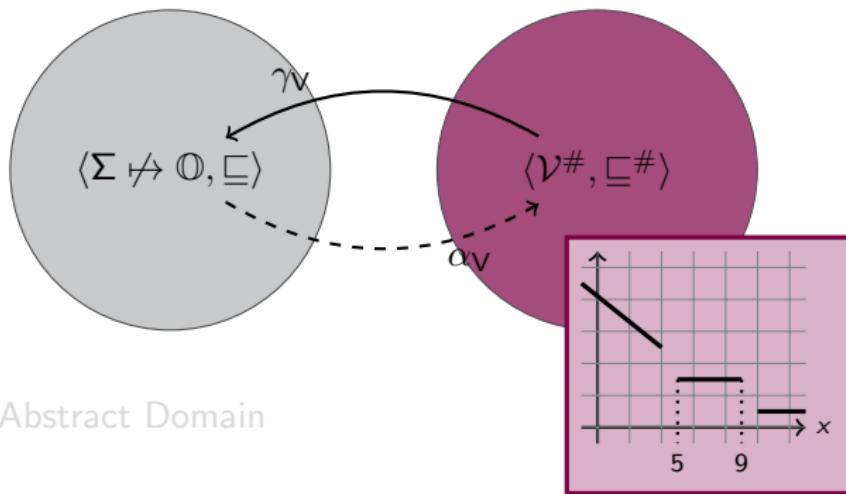
```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```



An Abstract Domain for Termination



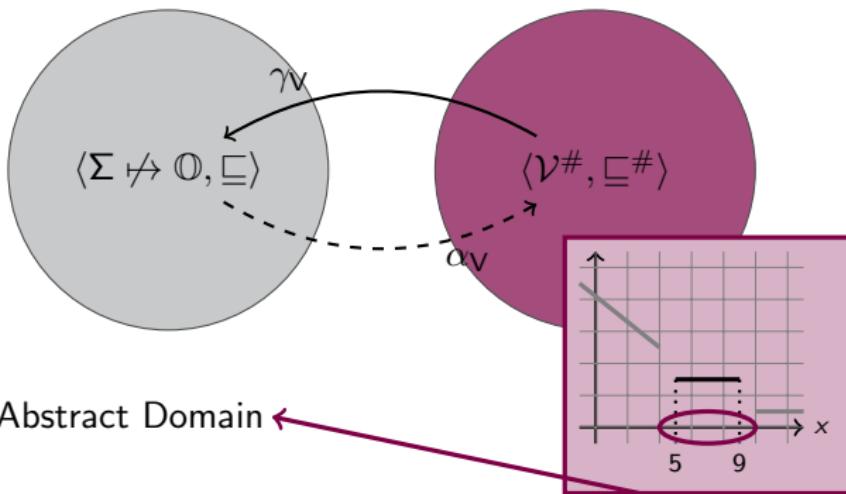
- States Abstract Domain E
- Functions Abstract Domain P
- Segmented Ranking Functions Abstract Domain V(E, P)



- States Abstract Domain
- Functions Abstract Domain
- Segmented Ranking Functions Abstract Domain

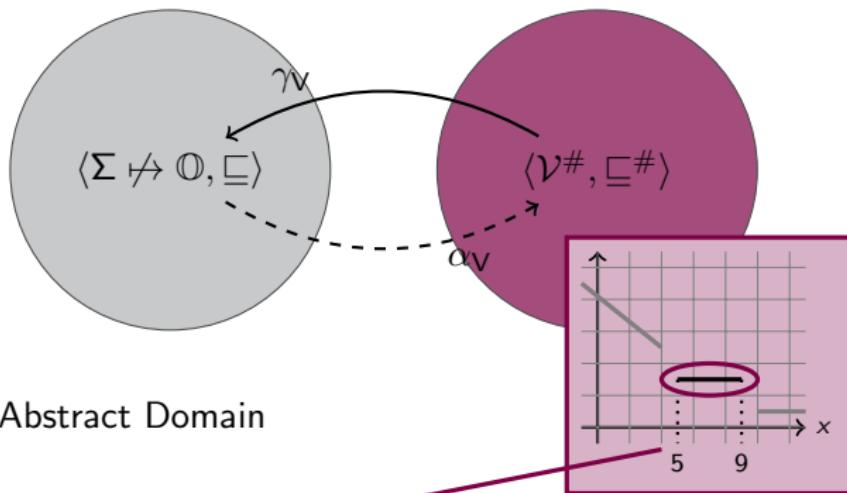
E
P

V(E, P)

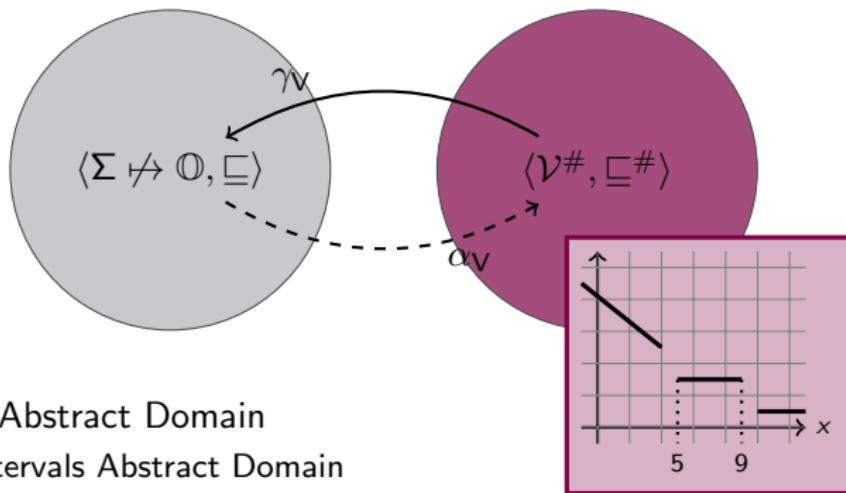


- States Abstract Domain
- Functions Abstract Domain
- Segmented Ranking Functions Abstract Domain

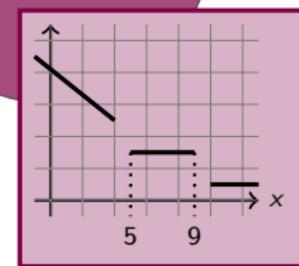
E
 P
 $V(E, P)$



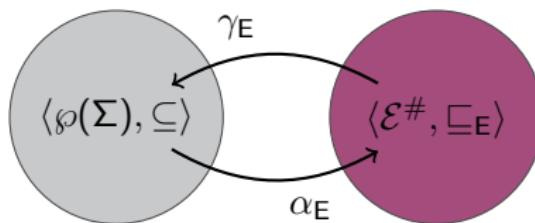
- States Abstract Domain
- Functions Abstract Domain \leftarrow
- Segmented Ranking Functions Abstract Domain $V(E, P)$



- States Abstract Domain
 - Intervals Abstract Domain
- Functions Abstract Domain
 - Affine Functions Abstract Domain
- Segmented Ranking Functions Abstract Domain
 - Segmented Affine Ranking Functions Abstract Domain



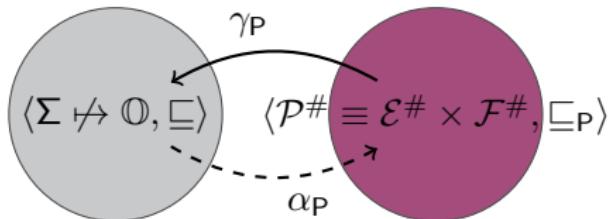
Intervals Abstract Domain³



- $\mathcal{E}^\# \triangleq \{\perp_E\} \cup \{[a, b] \mid a \in \mathbb{I} \cup \{-\infty\}, b \in \mathbb{I} \cup \{+\infty\}\} \quad \mathbb{I} \in \{\mathbb{Z}, \dots\}$
- join: \sqcup_E
- meet: \sqcap_E
- widening: \triangleright_E
- backward assignments: ASSIGN_E
- tests: FILTER_E

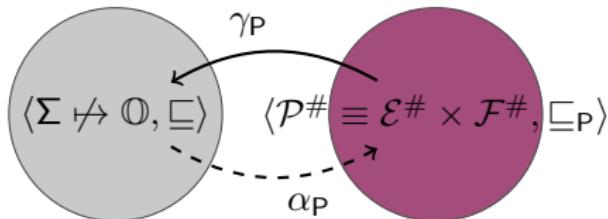
³Cousot&Cousot - *Static Determination of Dynamic Properties of Programs* (1976)

Affine Functions Abstract Domain



- $\mathcal{F}^\# \triangleq \{\perp_F\} \cup \{f^\# \mid f^\# \in \mathbb{I}^n \mapsto \mathbb{N}\} \cup \{\top_F\}$
 where $f^\# \equiv y = f(x_1, \dots, x_n) = m_1x_1 + \dots + m_nx_n + q$
- approximation order:
 $\langle \rho_1^\#, f_1^\# \rangle \sqsubseteq_P \langle \rho_2^\#, f_2^\# \rangle \triangleq \rho_1^\# \sqsupseteq_E \rho_2^\# \wedge f_1^\# \sqsubseteq_F f_2^\#$
 computational order:
 $\langle \rho_1^\#, f_1^\# \rangle \preccurlyeq_P \langle \rho_2^\#, f_2^\# \rangle \triangleq \rho_1^\# \sqsubseteq_E \rho_2^\# \wedge f_1^\# \sqsubseteq_F f_2^\#$

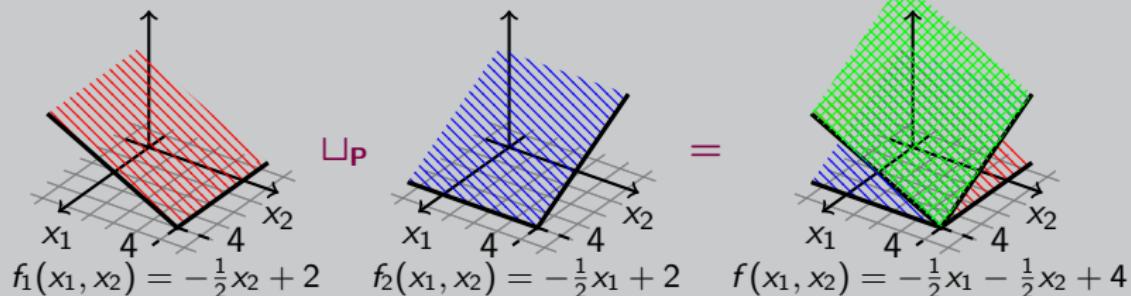
Affine Functions Abstract Domain



- $\mathcal{F}^\# \triangleq \{\perp_F\} \cup \{f^\# \mid f^\# \in \mathbb{I}^n \mapsto \mathbb{N}\} \cup \{\top_F\}$
 where $f^\# \equiv y = f(x_1, \dots, x_n) = m_1x_1 + \dots + m_nx_n + q$
- approximation order:
 $\langle \rho_1^\#, f_1^\# \rangle \sqsubseteq_{\mathcal{P}} \langle \rho_2^\#, f_2^\# \rangle \triangleq \rho_1^\# \sqsupseteq_E \rho_2^\# \wedge f_1^\# \sqsubseteq_F f_2^\#$
 computational order:
 $\langle \rho_1^\#, f_1^\# \rangle \preccurlyeq_{\mathcal{P}} \langle \rho_2^\#, f_2^\# \rangle \triangleq \rho_1^\# \sqsubseteq_E \rho_2^\# \wedge f_1^\# \sqsubseteq_F f_2^\#$

- join: \sqcup_P

Example



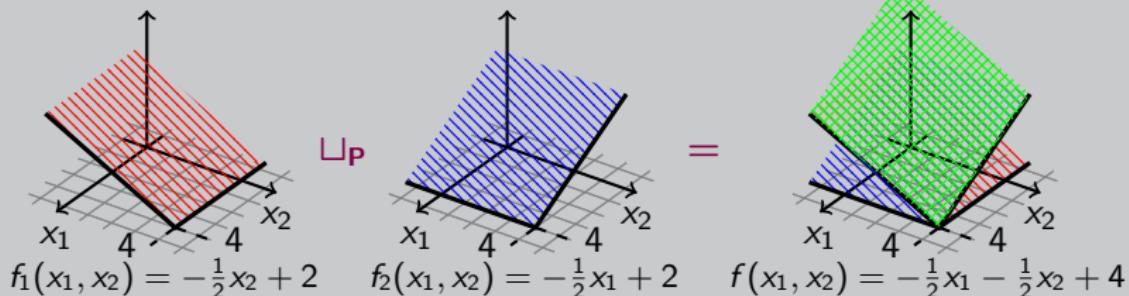
- backward assignments: ASSIGN_P

Example



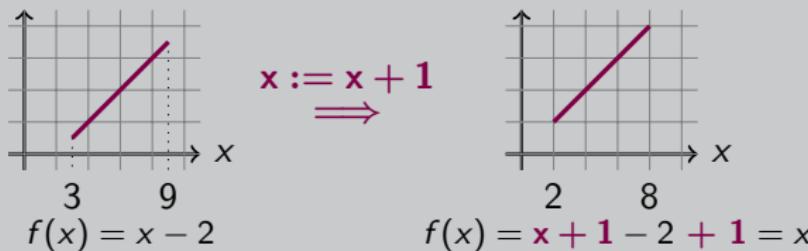
- join: \sqcup_P

Example

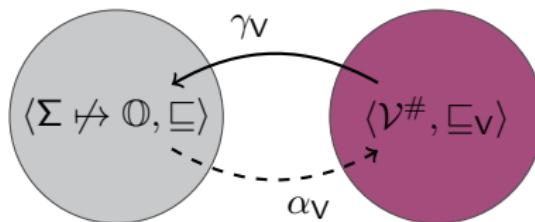


- backward assignments: ASSIGN_P

Example



Segmented Affine Ranking Functions Domain

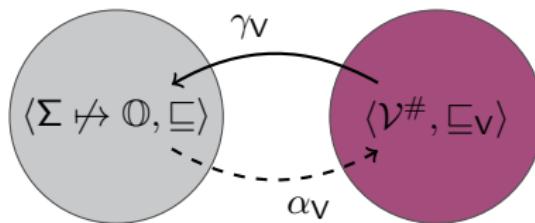


- $\mathcal{V}^\# \triangleq \{(\mathcal{E}^\# \times \mathcal{F}^\#)^k \mid k \geq 0\}$
- segmentation unification

Example

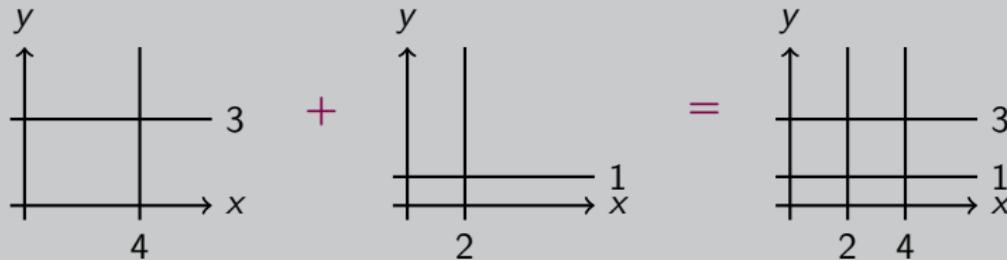


Segmented Affine Ranking Functions Domain



- $\mathcal{V}^\# \triangleq \{(\mathcal{E}^\# \times \mathcal{F}^\#)^k \mid k \geq 0\}$
- segmentation unification

Example



- approximation order: \sqsubseteq_v
computational order: \preccurlyeq_v
- join: \sqcup_v
- widening: \triangledown_v

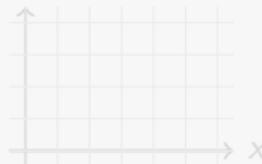
Example



\triangledown_v



$=$



- approximation order: \sqsubseteq_V
computational order: \preccurlyeq_V
- join: \sqcup_V
- widening: ∇_V

Example



∇_V



- approximation order: \sqsubseteq_V
computational order: \preccurlyeq_V
- join: \sqcup_V
- widening: ∇_V

Example



∇_V

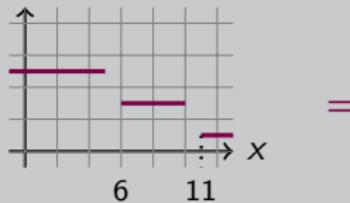


- approximation order: \sqsubseteq_V
computational order: \preccurlyeq_V
- join: \sqcup_V
- widening: ∇_V

Example



∇_V

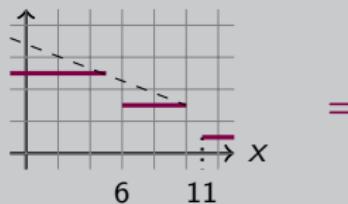


- approximation order: \sqsubseteq_V
computational order: \preccurlyeq_V
- join: \sqcup_V
- widening: ∇_V

Example

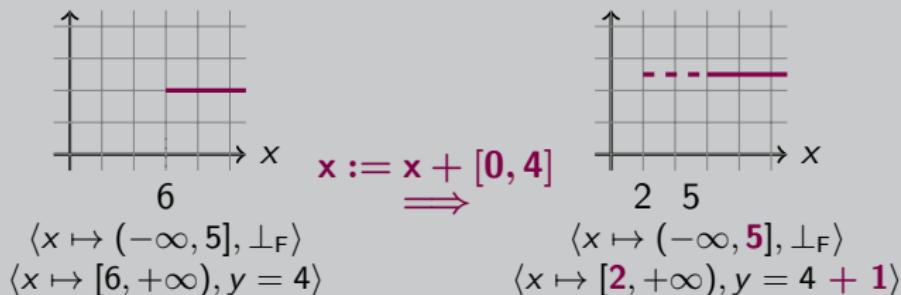


∇_V



- backward assignments: ASSIGN_V

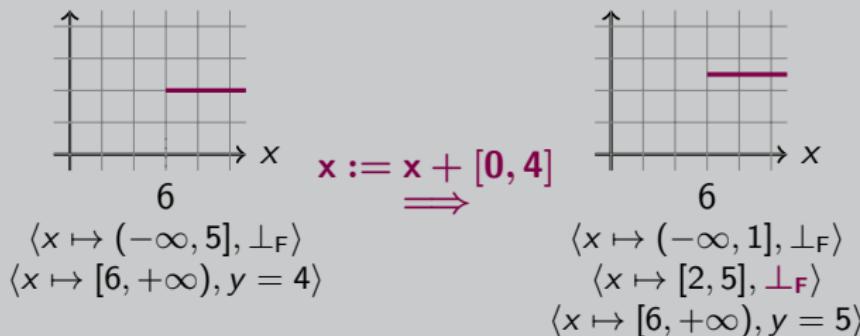
Example



- tests: FILTER_V

- backward assignments: ASSIGN_V

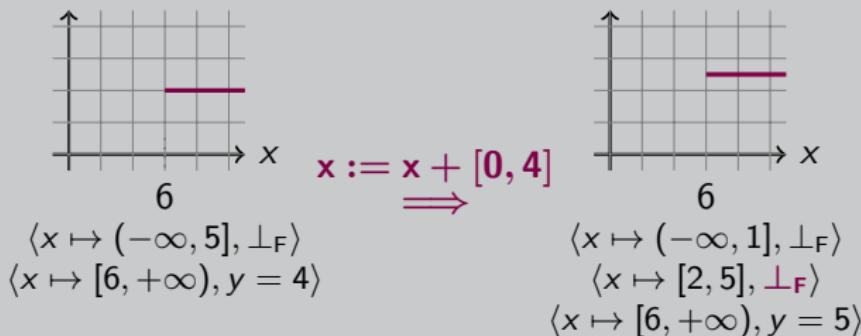
Example



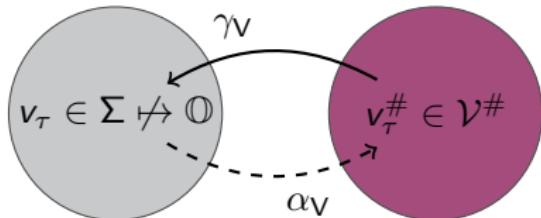
- tests: FILTER_V

- backward assignments: ASSIGN_V

Example



- tests: FILTER_V



$$\mathcal{S}^\# \llbracket \text{statement} \rrbracket \in \mathcal{V}_{\text{POST}}^\# \mapsto \mathcal{V}_{\text{PRE}}^\#$$

$$\mathcal{S}^\# \llbracket x := A \rrbracket v \triangleq \text{ASSIGN}_V(x := A, v)$$

$$\mathcal{S}^\# \llbracket \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi} \rrbracket v \triangleq$$

$$\text{FILTER}_V(B, \mathcal{S}^\# \llbracket S_1 \rrbracket v) \vee_V \text{FILTER}_V(\neg B, \mathcal{S}^\# \llbracket S_2 \rrbracket v)$$

$$\mathcal{S}^\# \llbracket \text{while } B \text{ do } S \text{ od} \rrbracket v \triangleq \text{lfp}^\#_{\perp_V} \phi^\#$$

$$\text{where } \phi^\# \triangleq \lambda x. \text{FILTER}_V(\neg B, v) \vee_V \text{FILTER}_V(B, \mathcal{S}^\# \llbracket S \rrbracket x)$$

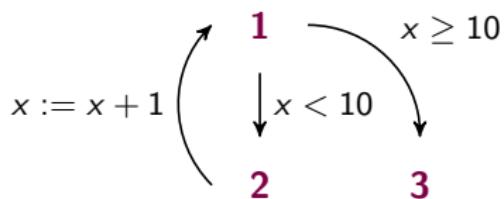
$$\mathcal{S}^\# \llbracket S_1 ; S_2 \rrbracket v \triangleq \mathcal{S}^\# \llbracket S_1 \rrbracket (\mathcal{S}^\# \llbracket S_2 \rrbracket v)$$

Theorem (Soundness)

$v_\tau^\#$ is **sound** to prove the termination of programs

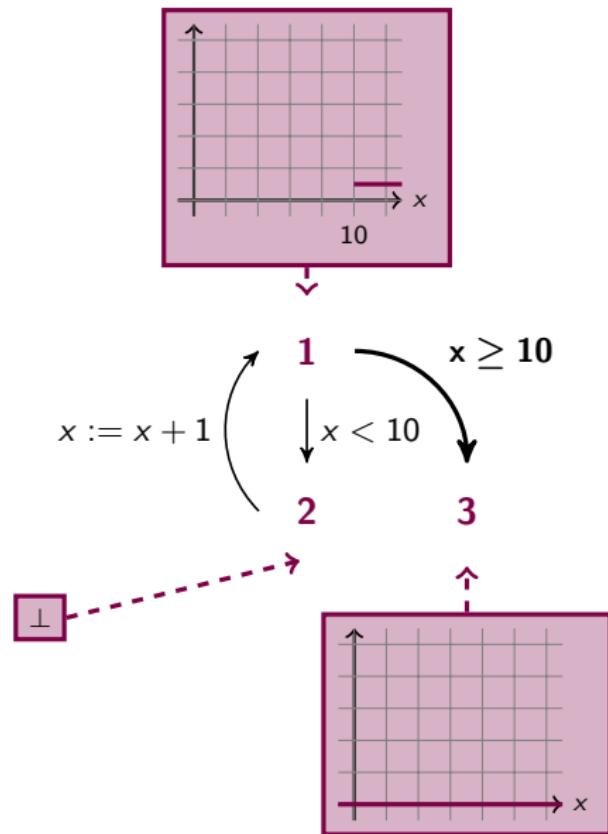
Example

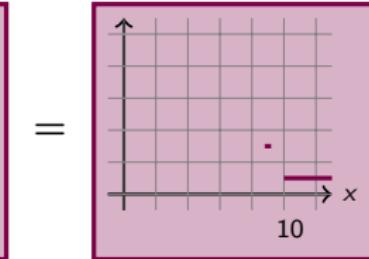
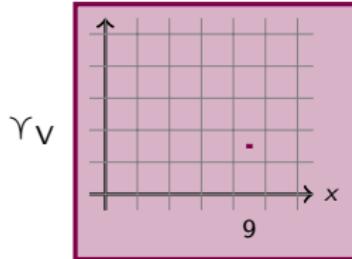
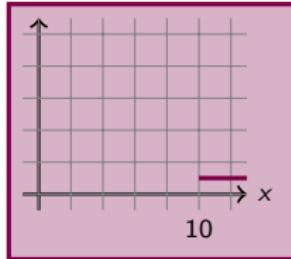
```
int : x
while 1( $x < 10$ ) do
    2 $x := x + 1$ 
od3
```



Example

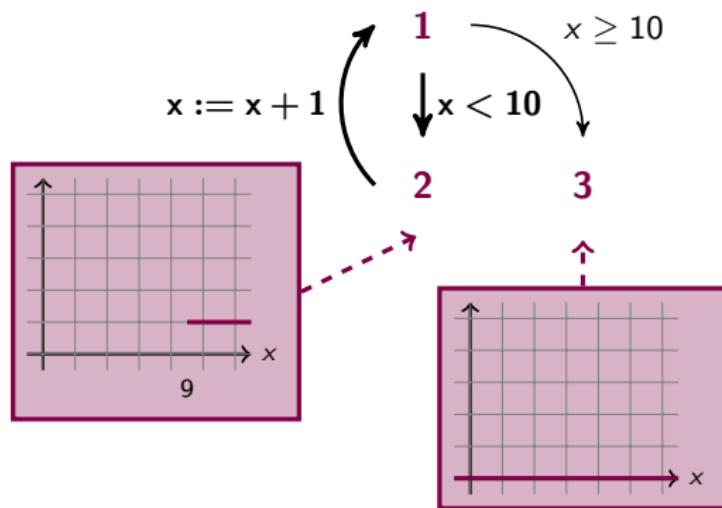
```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```

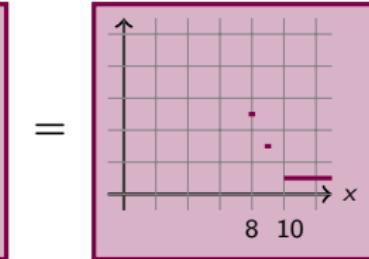
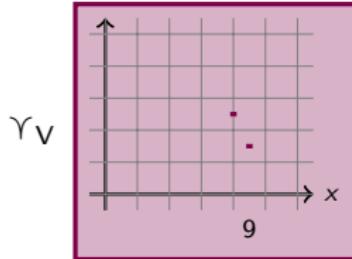
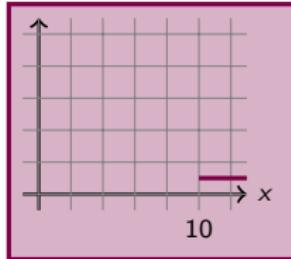




Example

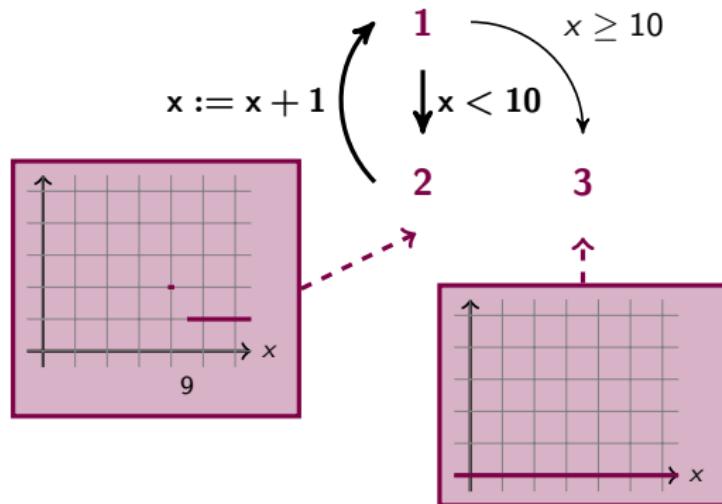
```
int : x
while 1( $x < 10$ ) do
    2 $x := x + 1$ 
od3
```

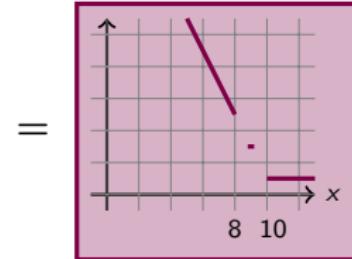
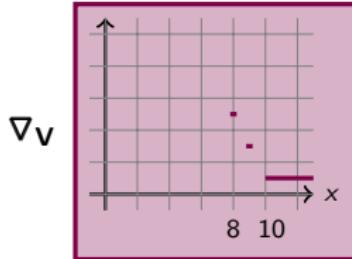
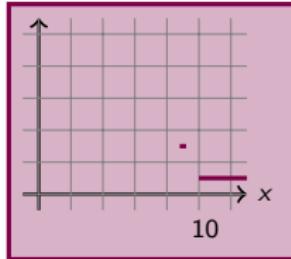




Example

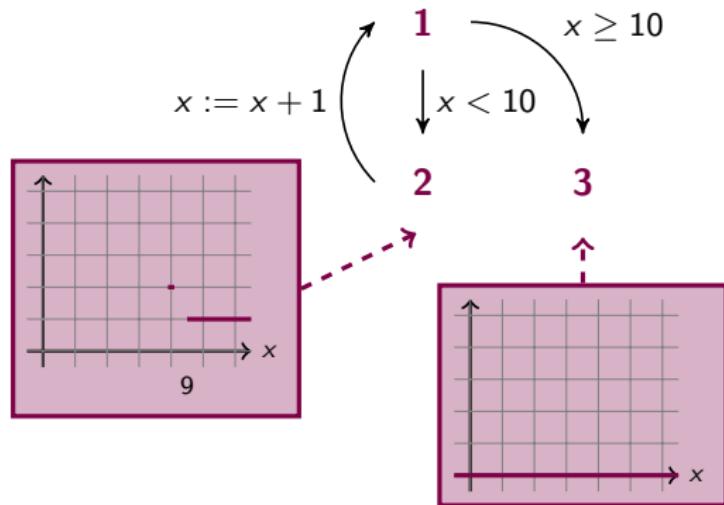
```
int : x
while 1( $x < 10$ ) do
    2 $x := x + 1$ 
od3
```

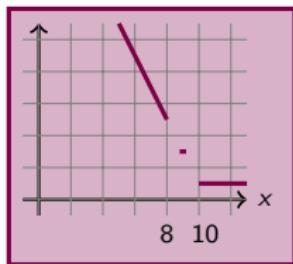




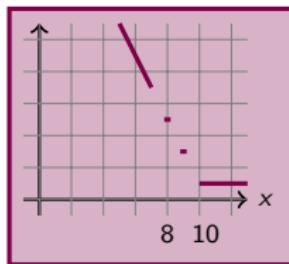
Example

```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```

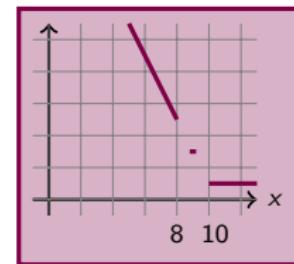




∇V

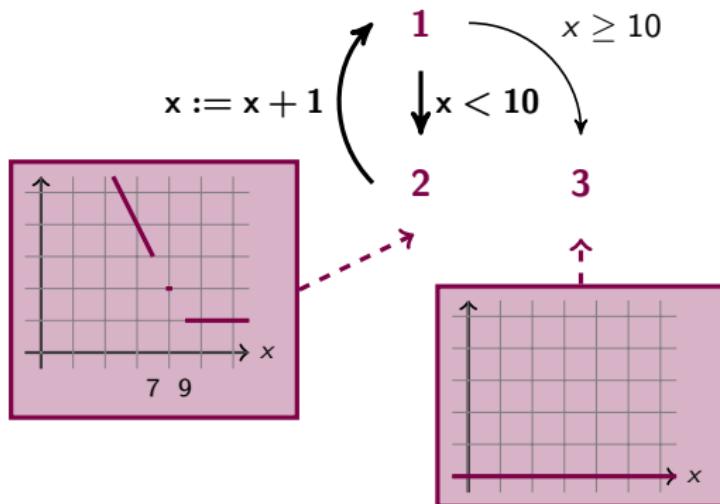


=



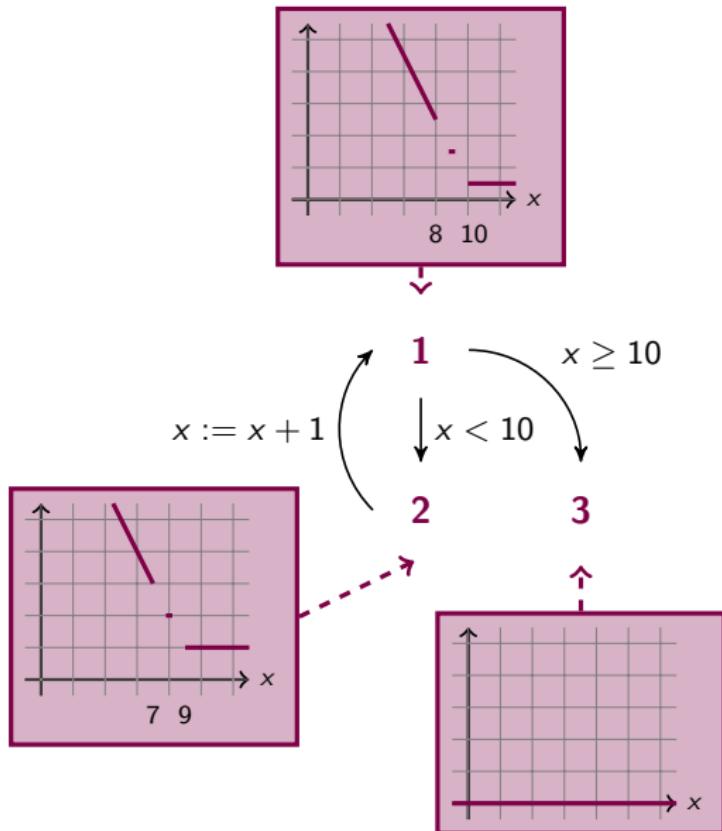
Example

```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```



Example

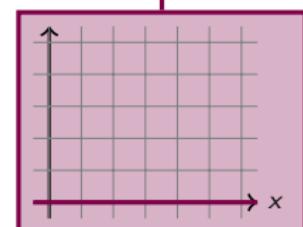
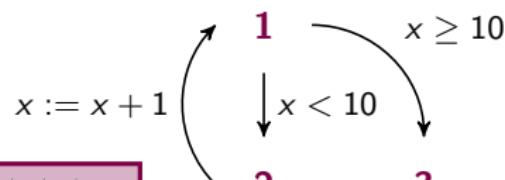
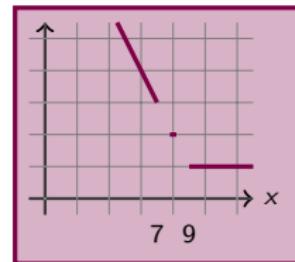
```
int : x
while 1( $x < 10$ ) do
    2 $x := x + 1$ 
od3
```



Alias&Darte&Feautrier&Gonnord -
*Multi-Dimensional Rankings, Program
Termination, and Complexity Bounds
of Flowchart Programs* (SAS 2010)

Example

```
int : x
while 1(x < 10) do
    2x := x + 1
od3
```

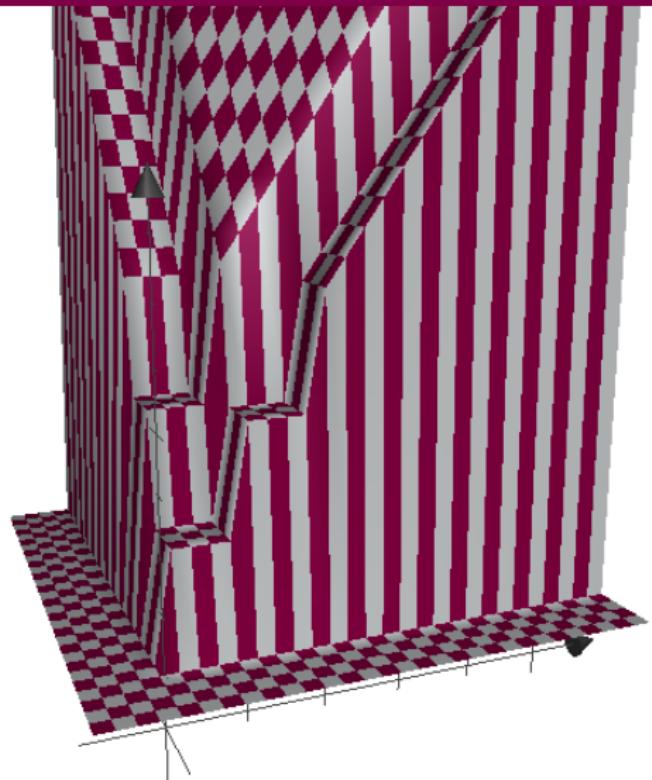


Berdine&al. - *Variance Analyses
from Invariance Analyses* (POPL 2007)

Simple Loops

Example

```
int : x1, x2
while 1(x1 ≥ 0 ∧ x2 ≥ 0) do
    if 2(?) then
        3x1 := x1 - 1
    else
        4x2 := x2 - 1
    fi
od5
```



Simple Loops

Example

```
int : x1, x2
while 1(x1 ≥ 0 ∧ x2 ≥ 0) do
    if 2(?) then
        3x1 := x1 - 1
    else
        4x2 := x2 - 1
    fi
od5
```



Sufficient Preconditions for Termination

Example

```
int : x
while 1(x < 10) do
    2x := 2 * x
od3
```

$$f(x) = \begin{cases} 3 & 5 \leq x \leq 9 \\ 1 & 10 \leq x \end{cases}$$

$$f(x) = \begin{cases} 9 & x = 1 \\ 7 & x = 2 \\ 5 & 3 \leq x \leq 4 \\ 3 & 5 \leq x \leq 9 \\ 1 & 10 \leq x \end{cases}$$

Sufficient Preconditions for Termination

Example

```
int : x
while 1(x < 10) do
    2x := 2 * x
od3
```

$$f(x) = \begin{cases} 3 & 5 \leq x \leq 9 \\ 1 & 10 \leq x \end{cases}$$

$$f(x) = \begin{cases} 9 & x = 1 \\ 7 & x = 2 \\ 5 & 3 \leq x \leq 4 \\ 3 & 5 \leq x \leq 9 \\ 1 & 10 \leq x \end{cases}$$

Sufficient Preconditions for Termination

Example

```
int : x
while 1(x < 10) do
    2x := 2 * x
od3
```

$$f(x) = \begin{cases} 3 & 5 \leq x \leq 9 \\ 1 & 10 \leq x \end{cases}$$

$$f(x) = \begin{cases} 9 & x = 1 \\ 7 & x = 2 \\ 5 & 3 \leq x \leq 4 \\ 3 & 5 \leq x \leq 9 \\ 1 & 10 \leq x \end{cases}$$

<http://www.di.ens.fr/~urban/FuncTion.html>

- written in OCaml
- implemented on top of Apron⁴
- forward reachability analysis to improve precision

Example

```
int : x1, x2
1x2 := 1
while 2(x1 < 10) do
    3x1 := x1 + x2
od4
```

⁴<http://apron.cri.ensmp.fr/library/>

<http://www.di.ens.fr/~urban/FuncTion.html>

- written in OCaml
- implemented on top of Apron⁴
- forward reachability analysis to improve precision

Example

```
int : x1, x2
1x2 := 1
while 2(x1 < 10) do
    3x1 := x1 + x2
4od
```

⁴<http://apron.cri.ensmp.fr/library/>

Conclusions

- family of parameterized **abstract domains** for program termination
 - piecewise-defined ranking functions
 - backward invariance analysis
- instance based on **intervals** and **affine functions**
 - segmentation overcomes non-existence of linear ranking functions
 - analysis not limited to simple loops
 - sufficient conditions for termination

Future Work

- more abstract domains (e.g. non-linear functions)
- other liveness properties
- cost analysis
- non-termination

Conclusions

- family of parameterized **abstract domains** for program termination
 - piecewise-defined ranking functions
 - backward invariance analysis
- instance based on **intervals** and **affine functions**
 - segmentation overcomes non-existence of linear ranking functions
 - analysis not limited to simple loops
 - sufficient conditions for termination

Future Work

- more abstract domains (e.g. non-linear functions)
- other liveness properties
- cost analysis
- non-termination

Conclusions

- family of parameterized **abstract domains** for program termination
 - piecewise-defined ranking functions
 - backward invariance analysis
- instance based on **intervals** and **affine functions**
 - segmentation overcomes non-existence of linear ranking functions
 - analysis not limited to simple loops
 - sufficient conditions for termination

Future Work

- more abstract domains (e.g. non-linear functions)
- other liveness properties
- cost analysis
- non-termination

Questions?

“... the purpose of abstraction is not to be vague, but to create a new semantic level in which one can be absolutely precise.”
(Edsger Dijkstra)